present

Lecture 1: Getting Started

```
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Lessons = [1,2]
```

What is a computer program?

```
hello (generic function with 1 method)
  function hello(x)
  return "Hello, $(x)!"
  end

"Hello, world!"
  hello("world")
```

What makes programming languages challenging to learn?

• Programming languages are literal

```
MethodError: no method matching +(::Int64, ::String)
Closest candidates are:
+(::Any, ::Any, !Matched::Any, !Matched::Any...) at operators.jl:560
+(::T, !Matched::T) where T<:Union{Int128, Int16, Int32, Int64, Int8, UInt128, UInt16,
+(::Union{Int16, Int32, Int64, Int8}, !Matched::BigInt) at gmp.jl:534
...

1. top-level scope @ [Local: 1 [inlined]]</pre>
```

```
• 5 + "2"
```

Programming languages are procedural

```
11
    let
        foo(x) = x + 1
        foo(10)
    end
```

UndefVarError: bar not defined

```
1. top-level scope @ | Local: 2
```

```
    let
    bar(10)
    bar(y) = y + 2
    end
```

Programs (algorithms) are just things and actions

- "Things" in computer code are data
- "Actions" in computer code are generally called "functions"
- Real life is filled with algorithms

Question: What are some algorithms you run in real life?

What are "essential" skills?

- How do I think about writing a computer program?
- When the code I've written has an error, what steps do I take to debug it?
- How do I keep track of the code that I've written?
- How do I get help when I'm stuck?

What are not essential skills:

- syntax specific to any programming language (even julia!)
- anything that you can google (though knowing how to google is!)

Who are you?

Kevin	~
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PhD in Immunology, but now working as a computational biologist, studying the human microbiome and its effect on cognitive development in kids. Senior Research Scientist at Wellesley.

Married to Rachel Rynick, have a 2 year old son (Isaiah).

Course Components

- Zulip chat; all course communication will happen here.
- Free online textbook, Think Julia
- BISC 195 course website
 - o "Lessons" contain additional written content, and links to other components
- Scheduled course times (Tu/F) will be mix of "lecture" and "lab"
 - Lectures are what we're doing now!
 - o Labs will be a mix of activities, pair-programming, and chances to work on assignments
- "Assignments" are due ~ 2 / week, and are the primary source of your grade
 - Submitted / auto graded through github classroom
- A "Final Project" will be designed and built in the last 2 weeks of class.

An example of what's coming

(you'll be able to do all of this in a few weeks)

What's the reverse complement of:

ATTCGGGAC	
"GTCCCGAAT"	

Lab 1 - Install stuff

₹ lecture01_slides.jl — Pluto.jl

In principle, you should have already done this, but life gets busy! Before we're done here, you should have:

- If you're a windows user, installed WSL2
- installed julia and VS Code
- (optional) Mac users, if you finish other stuff, install git

Utils (you can ignore the stuff below)

```
using PlutoUI

    using Test

   Test Summary: | Pass Total
   Some tests
   with_terminal() do
       @testset "Some tests" begin
           (atest 1+1 == 2)
           @test_throws ErrorException error()
       end
   end
dna_complements = (a = 't', c = 'g', g = 'c', t = 'a')
 dna_complements = (
       a = 't',
complement (generic function with 1 method)
 complement(base::Symbol) = uppercase(dna_complements[base])
complement (generic function with 2 methods)
 complement(base::Char) = complement(Symbol(lowercase(base)))
complement (generic function with 3 methods)
 ocomplement(sequence::AbstractString) = string((complement(sequence[i]) for i in
   eachindex(sequence))...)
reverse_complement (generic function with 1 method)
 reverse_complement(sequence) = reverse(complement(sequence))
```